



PYTHON FOR SCIENTISTS & ENGINEERS

COURSE GUIDE (V1): JANUARY – MAY 2022

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Python for Scientists & Engineers

A specialist course

Audience: This is a course for scientists and engineers interested in using Python for solving computational problems and processing, analyzing, visualizing, and modelling different kinds of scientific data.

Context: In the last 15 years Python has become the go-to language for scientific and engineering computing, with a powerful ecosystem of high-level libraries for easily solving a wide range of problems.

Overview: You will gain a broad understanding of methods and tools in modern scientific computing, including simulation and machine learning. You will also come to appreciate the elegance and power of the Python language and its powerful ecosystem of packages.

Format: Live instructor-led training (online). Each topic is a mixture of expert instruction, worked examples, and hands-on exercises with help from the instructor(s).

Expert instructors: See bios below.

Duration: 5 days

Modules:

Days 1–5: “Python for Scientists & Engineers”
Days 1–4: “Python for Predictive Data Analytics”
Days 1–2: “Introduction to Python”
Day 5 only: for graduates of “Predictive Data Analytics”
Days 3–5: for graduates of “Introduction to Python”

Price:

Regular course (5 days): AUD \$4,250 (excl GST)
Modular / partial courses: AUD \$850 (excl GST) per day

Dates (January – May 2022):

21-25 February
4-8 April
23-27 May



Skills & Activities

Skills

Days 1–2: You will gain a solid understanding of the Python language and experience using Python for a wide range of scripting and data-manipulation tasks with data in a variety of useful formats; and creating beautiful statistical graphics and simple dashboards.

Day 3: You will learn about time-series analysis; manipulating vector/matrix data; performing Monte Carlo simulations; constructing statistical models; linear regression; clustering; outlier / anomaly detection.

Day 4: You will learn how to use machine learning (ML) to construct powerful predictive models using classification and nonlinear regression; and how to evaluate, refine, and deploy ML models.

Day 5: You will gain an overview of available scientific routines, including for linear algebra, curve fitting, optimization, solving ODEs, signal and image processing, and easily handling scientific units with uncertainties. You will also learn how to scale up to large datasets, how to speed up slow code, and parallelize it across multiple cores or a cluster.

Activities

Exercises: There will be practical exercises throughout the training course. These will be challenging and fun, and the solutions will be discussed after each exercise and provided as source code. During the exercises, the trainer will offer help and suggestions.

Worked examples: To prepare you for the exercises, the trainer will present worked examples and demos and help you to follow along on your own computer.

Topic outline

Day 1: Python basics

Day 1 covers how to use Python for basic scripting and automation tasks, including tips and tricks for making this easy:

- Why Python? What's possible?
- The *Jupyter* notebook for rapid prototyping
- Modules and packages
- Python concepts: an introduction through examples
- Essential data types: strings, tuples, lists, dicts
- Worked example: retrieving real-time data from a REST web API
- Raising and handling exceptions

Topic outline

Day 2: Handling, analyzing, and presenting data in Python

Python offers amazingly productive tools like Pandas for working with different kinds of data. Day 2 gives a thorough introduction to analyzing and visualizing data easily:

- Reading and writing essential data formats:
CSV, Excel, SQL, time-series (others on request)
- Indexing and selecting data in *Pandas*
- Data fusion: joining & merging datasets
- Summarization with “group by” operations; pivot tables
- Visualization and statistical graphics with *Plotly Express*
- Automated reporting; interactive dashboards with *ipywidgets* and *voilà*

Topic outline

Day 3: Time-series, simulation, inference and modelling

Day 3 shows you how to manipulate time-series and matrix/vector data. It then describes simulation methods and walks you through using powerful methods of inference and modelling, clustering and outlier detection:

- Time-series analysis: parsing dates; resampling; interpolation; joining
- Introduction to *NumPy* for manipulating vector and matrix data: data types, powerful indexing, reshaping, *ufuncs*
- Monte Carlo simulation and applications
- Statistical modelling and density estimation with *scipy* and *scikit-learn*
- Linear regression with *statsmodels*
- Clustering with *scikit-learn*; applications to customer profiling, text correction, quantization
- Outlier and anomaly detection with *pyod*

Topic outline

Day 4: Machine learning

Day 4 gives you a practical and comprehensive introduction to machine learning for powerfully inferring complex models from data, with examples selected from a range of industries, including time-series and spatial datasets:

- Overview and intuition behind ML
- Overview of the ML package ecosystem in Python
- Classification with *scikit-learn*:
application to diagnosis, AI systems, satellite image classification
- Nonlinear regression, with application to forecasting
- Validation and model selection; diagnostic tools; *yellowbrick*
- Feature engineering and selection; *eli5*
- Overview of “classical” ML algorithms:
Naive Bayes, logistic regression, SVMs, random forests
- Deploying machine learning models in production

Topic outline

Day 5: Scientific computing with Python

Day 5 teaches you specialized tools in Python for scientific and engineering computing. It gives you a comprehensive introduction to *SciPy* and the broader package ecosystem. It then teaches you how to profile and speed up slow numerical code and how to parallelize code for large datasets across several cores/processors or distribute them across a cluster.

Morning: scientific computing

- Tour of *SciPy* and related packages, with fancy demos:
 - dense & sparse linear algebra
 - interpolation (e.g. for gridded data)
 - optimization and curve fitting
 - integration / ODEs
 - signal & image processing
 - handling scientific units and uncertainties

Afternoon: scaling up

- Speeding up code by 4x to 10,000x:
 - profiling, vectorization, JIT compilation with *numba*
 - parallel and distributed computing with *dask*



Personal help

We are happy to offer on-the-spot problem-solving after each day of the training for you to ask one-on-one questions — whether about the course content and exercises or about specific problems you face in your work and how to solve them. If you would like us to prepare for this in advance, you are welcome to send us background info before the course.



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Other information

Format: Courses are conducted online via video meeting using Python Charmers' cloud notebook server for sharing code with the trainer(s).

Computer:

- **Hardware:** we recommend ≥ 8 GB of RAM and a webcam. Preferably also multiple screens and a quiet room (or headset mic).
- **Software:** a modern browser: Chrome, Firefox, or Safari (not IE or Edge); and Zoom.
- **Coding:** we have a cloud-based coding server that supports running code and sharing code with the trainer(s).

Timing: Most courses will run from 9:00 to roughly 17:00 (AEDT) each day, with breaks of 50 minutes for lunch and 20 minutes each for morning and afternoon tea.

Certificate of completion: We will provide you a certificate if you complete the course and successfully answer the majority of the exercise questions.

Materials: You will have access to all the course materials via the cloud server.

We will also send you a bound copy of the course notes, cheat sheets, and a USB stick containing the materials, exercise solutions, and further resources.

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data, cmap='winter' )
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python3.7/site-packages/matpl
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cnis+ elementwi comparison
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but the future will perfo
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str('ce')
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Instructor bio



Dr Edward Schofield

Ed has consulted to or trained over 2500 people from dozens of organisations in data analytics using Python, including Atlassian, Barclays, Cisco, CSIRO, Dolby, Harvard University, IMC, Singtel Optus, Oracle, Shell, Telstra, Toyota, Verizon, and Westpac. He is well-known in the Python community as a former release manager of *SciPy* and the author of the widely used *future* package. He regularly presents at conferences in data science and Python in Australia and internationally.

Ed holds a PhD in machine learning from Imperial College London. He also holds BA and MA (Hons) degrees in mathematics and computer science from Trinity College, University of Cambridge. He has 20+ years of experience in programming, teaching, and public speaking.



Instructor bio



Henry Walshaw

Henry has almost 15 years of experience in Python application development and has trained hundreds of people in how to use Python from organisations including AGL, the Bureau of Meteorology, ESRI, the NSW Department of Finance, National Australia Bank, and Telstra.

Henry's core technical expertise relates to the development and analysis of large scale spatial datasets (primarily using Python), and communicating this understanding to both subject matter experts and the general public.

Before joining Python Charmers, Henry worked in both government and industry — at Geoscience Australia, the Victorian Department of Sustainability and Environment, and the Environmental Protection Agency (EPA); as a consultant with Sinclair Knight Merz (SKM), a manager at we-do-IT, and as CTO of a startup. He holds a Bachelors in Computational Science.



Instructor bio



Dr Robert Layton

Robert is the author of the book “Data Mining in Python”, published by O’Reilly. He provides analysis, consultancy, research and development work to businesses, primarily using Python. Robert has worked with government, financial and security sectors, in both a consultancy and academic role. He is also a Research Fellow at the Internet Commerce Security Laboratory, investigating cybercrime analytics and data-mining algorithms for attribution and profiling.

Robert is a contributor to the Python-based *scikit-learn* open source project for machine learning and writes regularly on data mining for a number of outlets. He is also the author of the website “LearningTensorflow.com”. He has presented regularly at a number of international conferences in Python, data analysis, and its applications.



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Instructor bio



Dr Juan Nunez-Iglesias

Juan Nunez-Iglesias is co-author of the book *Elegant SciPy*, published by O'Reilly Media. Juan is a core developer of the *scikit-image* Python library, and has contributed to many others in the scientific Python ecosystem, including *SciPy*, *NetworkX*, and *Matplotlib*. He has taught and presented at the SciPy conference in Austin, EuroSciPy, PyCon Australia, the Advanced Scientific Programming in Python summer school, and Software Carpentry workshops.

Juan is a research fellow at Monash University, with interests in neuroscience and biological image analysis. He also has a particular interest in renewable energy and the environment.

Juan has Bachelor's degree in Biomedical Science from the University of Melbourne and both an MSc in Statistics and PhD in Computational Biology and Bioinformatics from the University of Southern California.



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Instructor bio



Errol Lloyd

Errol's background is in computational neuroscience. He has been using Python for modelling neurological systems, digital signal processing, data analysis, and empirical research for 7 years.

Prior to joining Python Charmers in 2020, Errol trained fellow researchers from both the sciences and the humanities in a variety of software solutions to research problems, including data and natural language analysis in python, data visualisation, interactive dashboards with front-end javascript, and version control and collaboration with git and GitHub.

Errol is an advocate for open source software and reproducible research in science, and is passionate about empowering others to use code in enhancing their productivity. He is currently completing doctoral studies on visual processing in the brain at the University of Melbourne.



Instructor bio



Dr Clare Sloggett

Clare conducts research into algorithms and in the application of machine learning to genomics, primarily using Python. She co-organised the Python in Science and Data Miniconf for PyCon AU from 2015–2017 and regularly gives talks at conferences and community events in genomics and data analytics with Python and other open source tools.

Clare holds a BSc and PhD in computational physics from the University of NSW, Australia. Her thesis was on the properties of quantum dots and quantum point contacts using analytical and computational techniques.





About Python Charmers®

Python Charmers is the leading provider of Python training in the Asia-Pacific region, based in Australia and Singapore. Since 2010, Python Charmers has given over 500 training courses and bootcamps to over 5,000 delighted people from organizations such as AGL, Atlassian, Barclays, CSIRO, Cisco, Deloitte, Dolby, IMC, pwc, Singtel Optus, Shell, Sportsbet, Telstra, Toyota, Verizon, Westpac, and Woolworths. Python Charmers specializes in teaching programming and data science to scientists, engineers, data analysts, quants, and computer scientists in the Python language.

Python Charmers' trainers boast years of Python experience and deep roots in the open source community, as both speakers at events and contributors to well-known open source projects, including *NumPy*, *SciPy*, *Scikit-Learn*, *Pandas*, and *Python-Future*.

Testimonials: Testimonials from past participants of similar bootcamps and training courses are available at

<https://pythoncharmners.com/testimonials/>

Questions: We are happy to customise this program further on request. Please let us know if you would like to discuss this or have any other questions.

Contact:

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Email: info@pythoncharmners.com

Web: pythoncharmners.com

The logo for Python Charmers features the word "PYTHON" in a large, bold, sans-serif font. The letter "O" is replaced by a stylized green Python snake head. Below "PYTHON", the word "CHARMERS" is written in a smaller, all-caps, sans-serif font.

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The logo features the word "PYTHON" in a bold, white, sans-serif font. The letter "O" is replaced by a stylized green Python logo. Below "PYTHON" is the word "CHARMERS" in a smaller, white, spaced-out sans-serif font, followed by a registered trademark symbol (®).

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